

~~SECRET~~/NOFORN

PROJECT SUN STREAK

WARNING NOTICE: INTELLIGENCE SOURCES AND METHODS INVOLVED

PROJECT NUMBER: 5278

SESSION NUMBER: 01

DATE OF SESSION: 24 APRIL 89

DATE OF REPORT: 24 APRIL 89

START: 0900

END: 1000

METHODOLOGY: ERV

VIEWER IDENTIFIER: 032

1. (S/NF/SK) MISSION: TO ACCESS AND DESCRIBE THE SOVIET'S
ROBOT SPACECRAFT THE "PHOBOS."

2. (S/NF/SK) VIEWER TASKING: TO ACCESS AND DESCRIBE THE
OBJECT OF INTEREST AT COORDINATES 718313/215032.

3. (S/NF/SK) COMMENTS: NO INCLEMENCIES NOTED. VIEWER WAS ABLE
TO ACCESS AND DESCRIBE THE GENERAL AREA AND THE PEOPLE INVOLVED
WITH WORKING WITH THE AIRCRAFT. WHEN VIEWER DESCRIBED OBJECT,
VIEWER WAS ABLE TO REPORT THAT THE OBJECT HAD PROBLEMS AND
REPORTED THAT A PROBLEM HAD TO DO WITH BEING HELD BACK OR A
HEAVINESS. THE AIRCRAFT DID AT ONE TIME HAVE ON IT A BULKY
COMPUTER. OVERALL, A GOOD SESSION.

4. (S/NF/SK) EVALUATION: 3

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HANDLE VIA SKEET CHANNELS ONLY

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CLASSIFIED BY: DIA (DT-S)
DECLASSIFY: OADR

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WORKING PAPER

890424

V: 032

S: 01

SUMMARY OF INFORMATION

Site consists of multiple structures in several areas of concentration. The predominate material used in the formation of the site and its surrounding area is that of concrete. This concrete is stretched to a great distance in all directions (see sketch, an overhead). There are markings in all directions -- and the layout of the area seems to symmetric; that is, there is a plan to it. The area was dark at the time I was there -- and the temperature was cool -- not as cold as it could be.

I perceived several A/S, insect like objects looming on the surface of the site. They are positioned in such a way as to form a pattern on the ground. These objects have tubes sticking out of their face and they are composed of plastic, tubes, round objects and pipes. There are scale like things that are probably louvers. The object appears smooth from a distance, but up close it is rough textured. There was a very strong grease or kerosine smell associated with this section of the site.

People at the site all wear similar clothing -- it could have been a uniform but I couldn't tell for sure, they just all looked similar. These people were small in physical stature -- much smaller than I. They were very busy moving fast in every direction. They are hard working and very happy.

The object looks like some kind of weapon or machine with weapons. There are a bunch of different kinds of weapons all rolled up into one. The object moves in every direction when it wants to. It is supposed to move quickly -- designed to out-run itself "really press the envelope", but it has problems!. It begins movement relatively easy and accelerates well, but it has problems when it reaches certain thresholds -- it has a design flaw that causes it to vibrate violently, become unstable and even loose control. It just can't do what it is supposed to do.

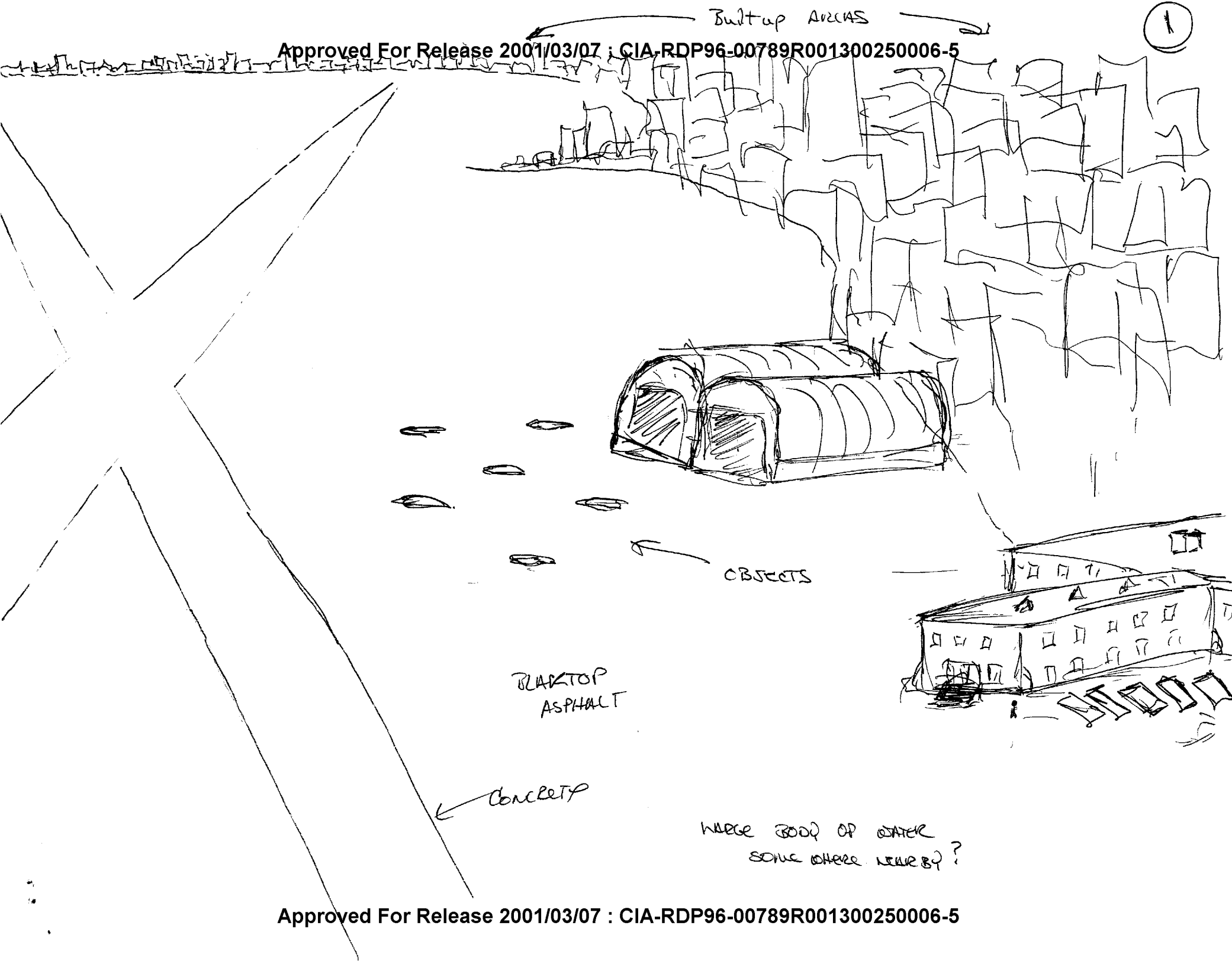
Two maybe three individuals are responsible for the operation of this object. They have a tough time with it -- it "pisses them off". The thing is supposed to pass out of the envelope but as it approaches it -- something catches and drags, and they can't find it. There are systems on the object that work -- communications, direction control and the weapons. It is powerful and fast.

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Built up Areas

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OBJECT - feels like Adf sketch

